



Adding/Dropping Teams

In a perfect world, each league would be full prior to the league beginning with a waiting list of teams wanting to join. In this perfect world, no teams would withdraw either.

Unfortunately, some leagues do not enjoy these types of conditions. This document will provide a short guide of what the league needs to do if they are to add or drop team(s) after the schedule begins.

The first thing to keep in mind when the league adds or loses a team is the league schedule must be based on the number of teams in the league. Another way to view this is the league cannot have more than one nonexistent team at any point.

Adding Teams

The decision to add teams is normally made by majority vote of the league board of directors. However, center management can insist a league take a team(s) in this case and the league must accept the team.

There are two possible scenarios to consider when a league adds a new team:

1. The league has an odd number of teams, adds a team, and now has an even number of teams.
2. The league has an even number of teams, adds a team, and now has an odd number of teams.

In the first scenario, where the league has an odd number of teams and adds a new team, there are two recommended options for the league's board of directors to choose from by a majority vote:

1. Allow the team to make up the games and the scores are compared to the team which bowled the nonexistent team to determine wins and losses.
2. Not allow the team to make up the games and the standings will be determined on a percentage basis.

In the second scenario, which creates an odd number of teams, the league's board of directors has three recommended options:

1. Allow the team to make up the games by earning points. The team must bowl at least the team average less ten pins per player.
2. Allow the team to make up the games by utilizing the draw system. In this option, the team bowling the nonexistent team draws another team in the league and their scores are compared with that team to earn points. This will not affect the drawn team's wins and losses.
3. Not allow the team to make up the games and the standings will be determined on a percentage basis.

Dropping teams

If a team chooses to withdraw from the league midseason, the team must give a two-week notice to the league secretary. If the league bowls during this time frame, the withdrawing team is eligible to compete and therefore, the team should not be removed from the standings until this timeframe is up. If the team does not show, field a legal lineup, or does not complete a prebowl, the games are subject to forfeiture.

If the league is in the unfortunate position of having to remove a team by following the procedures in Rule 115a or 115b, the removal is effective from the date of the removal meeting if two-thirds vote is obtained from the board of directors.

